KeyShot Features

	KeyShot HD	KeyShot Pro	KeyShot Pro Floating	KeyShot Enterprise
Support for 20+ 3D file formats (Catia, Creo, Solidworks, Rhino, etc)	~	~	~	~
Free plugins (Creo, Solidworks, Rhino, 3DS Max, Maya, Onshape, etc)	~	~	~	~
Physical lighting (Area, Point, IES)	~	~	~	~
Scientifically accurate materials (Axalta, Pantone, Mold-Tech, and more)	~	~	~	~
Real-time ray tracing	~	~	~	~
Interactive label placement with material assignment	~	~	~	~
Procedural textures	~	~	~	~
Photographic (HDRI) lighting	~	~	~	~
Backplate images	~	~	~	~
Rounded edges	~	~	~	~
Cloud library online asset sharing	~	~	~	~
Geometry viewer and editor		~	~	~
Region rendering		~	~	~
HDRI editor		~	~	~
Camera, part and material animation		~	~	~
Viewsets		~	~	~
Scene sets		~	~	~
Render layers and render passes		~	~	~
Render queue		~	~	~
NURBS ray tracing		~	~	~
Sun & sky generator		~	~	~
Scripting		~	~	~
ZPR/STL/OBJ output		~	~	~
Real-time motion blur		~	~	~
Backplate perspective matching		~	~	~
Material graph		~	~	~
FlexLM based floating license (with borrowing)			~	~
Interactive HTML KeyShotVR output				~
32 cores network rendering				~
Siemens NX plugin				~

Download your free trial at **keyshot.com/try** to see why it is the preferred choice for high quality rendering and animation at companies such as Fossil, Microsoft, Samsung, and more!



Tap into KeyShot's unlimited performance-scaling power by networking **multiple CPUs** in your organization.



System Requirements

- Windows 7, 8, 10
- Mac OS X 10.7 or later
- Intel or AMD processor
- 2GB of RAM or greater
- 2 GB HD or more
- Any graphics card



Amazing rendering and animation. In real-time.













From top left: Magnus Skogsfjord, Boyd Mee.Ji, Webb deVlam, Marco Di Lucca, Vitaly Bulgarov, TB&O, Florian Benedetto, Doug Didia, Florian Benedetto

What is KeyShot?

As a standalone, real-time rendering application KeyShot makes creating amazing renderings and animations **fast** and **easy**, with support for the widest number of 3D file formats on both **Mac** and **PC**.

Used worldwide by top design professionals and independent 3D artists, KeyShot is the complete solution for your 3D visualization needs.



Real-Time Speed

KeyShot's **real-time rendering** allows you to see everything as it happens. Every change from materials and lighting to cameras and animation is seen instantly.



Easy to Use

A **drag-and-drop** based workflow makes KeyShot easy to learn in minutes. The **simple interface** lets you save time and focus on design, while also providing advanced capabilities for experienced users.



CPU Powered

Compatible with **PC** and **Mac**, KeyShot uses 100% of available CPU power. No special graphics card is needed and all CPU power scales linearly for unmatched performance.



Advanced Lighting

Spherical **HDRI** environments make setup easy, while physical lights provide **scientifically accurate** simulation. Visualize scenes with simple settings that create the most accurate lighting from studio shots to the most complex interiors.



Accurate Materials

KeyShot's scientifically accurate materials create the highest quality visuals. Select from an extensive library of material presets, modify to customize your own, and browse the **Cloud Library** for user generated and exclusive partner assets.



Efficient Workflow

With support for over 20 native 3D formats and **free plugins** for major CAD applications, KeyShot seamlessly integrates into your product development process from rough design concept to final production images.

Interactive Content

Easily add **animation** to engage your audience with simple turntables, dynamic exploded views, dramatic camera paths and much more.

KeyShotVR[®] brings the advantage of plugin-free touch enabled web content to desktops and mobile.





Tim Feher